

## ABSTRACT OF THE DISCLOSURE

Methods and controls for playing media include a Blackspace Timeline (BTL), and the Play Rectangle (PR). Both of these structures exist as graphic objects and they permit users to both navigate and operate (e.g., edit, scrub, 5 assemble, combine, etc.) media without the use of external tools, e.g., a zoom tool, a play cursor, which must be entered as a separate mode, etc. Media objects are dragged to the timeline, which is rescalable, and re-ranged by click and drag techniques. BTL and PR may function as a time scale device, or as a length measurement device.